

PLAYER PITCH RULES

5th/6th Grade Division



Playing Time

At the YMCA we want each player to have the opportunity to play and learn the game. Therefore coaches must strive to provide each player with equal play time in every game for the players present. A player will be allowed to participate in a game if the player has missed a practice, however all players should be encouraged to attend all practices.

Players

Teams will play with only 9 players in the field at one time. Defensive players will be placed into the standard positions.

Each player will be given the opportunity to play any and all positions that they are interested in throughout the season regardless of his/her ability level. No child will be given one position to play for the entire season.

Equipment

Players are required to wear a YMCA baseball jersey, shoes, socks, and shorts or long pants. Soft rubber cleats are the only type cleats allowed.

Players must wear approved helmets while batting and on the base paths. All players must wear a baseball glove at all times while in a defensive fielding position. Catcher equipment will be provided by the YMCA.

RIF 10 balls will be used.

Field Requirements

All bases will be placed 60 feet apart. A pitchers mound will be 40'6" from home plate.

Games

At the start of the game, choice of first team at bat is determined by the flip of a coin or by odd/even. Games will last for approximately one and a half hours or 5 innings. A new inning will not be allowed to start after an hour and 20 minutes of play.

Umpires will be provided for this age group.

No coaches will be allowed in the defensive field during play. There will be a first base coach and a third base coach supplied by the offensive team during its turn at the plate.

Pitchers may only pitch a maximum of three innings a game. If a pitcher is replaced on the mound for any reason, he/she may not return as a pitcher during the game. However, they can play any other position in the field.

Rules of the Game

All players will be allowed to bat and are to be listed in the batting order. The batting order will be set after the first inning.

Batters will be called out after three strikes or walked after the 4th ball. No bunting allowed. No infield fly rule.

A team's turn at bat is completed when any of the following occur: a team makes three outs, a team scores 7 runs or more or a team has batted through the line-up once. No batter may bat twice in one inning.

A runner at third can score on a play at first, second or third base by a fielder and/or forced in on a batted ball.

No stealing or leading off. A base runner may not advance until the ball is hit. Base runners must tag up on fly balls. A base runner leaving the base paths in order to avoid a tag is to be declared out.

Runners shall only advance one base on an over thrown ball. This includes balls that leave the infield playing area even if it remains in fair territory in the outfield.

The basic rules and traditions of baseball should be followed teaching the players the rules of the game while allowing them to have the most play possible in a safe environment. Except where stated official Little League rules shall be followed.

Additional YMCA Rules

All coaches and participants will recite the YMCA Youth Sports pledge prior to the start of the game.

Opposing parents/coaches and players will shake hands after each game.

Parents and coaches are role models for our young and impressionable participants and therefore are expected to follow the YMCA code of conduct and demonstrate the highest standards of sportsmanship.